

Xiaoqi Gwen Foo

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Portfolio Website: <https://www.gwenfoo.art>

EDUCATION

University of Southern California

Expected Graduation: May 2027

School of Cinematic Arts

B.A. in Media Arts and Practice

Viterbi School of Engineering

Minor in Computer Programming

CLUB PROJECTS

- Sesame Seeds(animation short) APCA pre-production team — Visual Development
- Swipe Type Keyboard for the Apple Vision Pro (WIP) — Team Member

EXPERIENCE

Light Chaser Animation Company: Visual Development Intern

July 2021 - August 2021

- Interned at an animation company in Beijing, supporting professional artists and supplying small designs of franchise characters

Harvey Norman Marketing Department Intern

August 2024 - September 2024

- Worked as intern in Harvey Norman, job scope mainly in creating promotional videos for furniture and bedding departments, worked to co-manage a influencer campaign and coordinating news posts

USC On-Campus job at Ahmanson Lab: 3D Modeling

March 2024 - Present

- Recreating blocks in Los Angeles Bunker Hill area using 3D models in Blender

HONORS

Presidential Scholar at USC - Merit Scholarship

SKILLS

- Fluent in programming languages Python, Java, C++, Javascript, experience in C#, Swift
- Experience with Keras Tensorflow, training machine learning model (KNN, MLP, NN, CNN)
- Fluent in HTML, CSS, js for website programming and design
- Native reading and writing proficiency in Chinese and English
- Skilled in Blender (polygonal modeling, sculpting, rigging, animation)
- Experience developing in Unity for VR and AR, in Xcode for application
- Skilled with Processing, p5.js, Adobe Creative Suite (Photoshop, Premiere, AfterEffects)